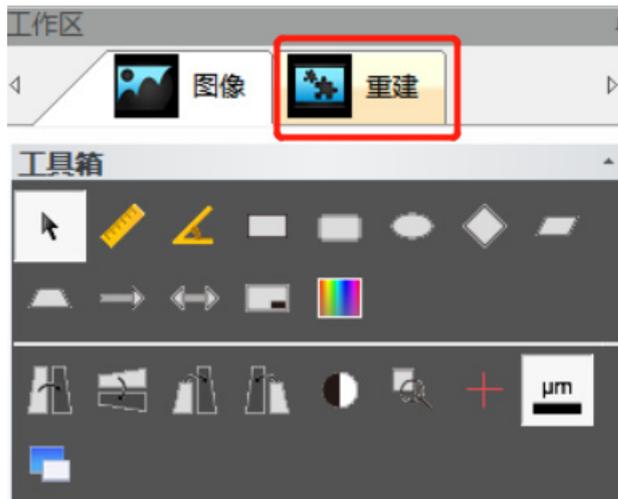


1. 选择图标打开重建软件



2. 选择重建



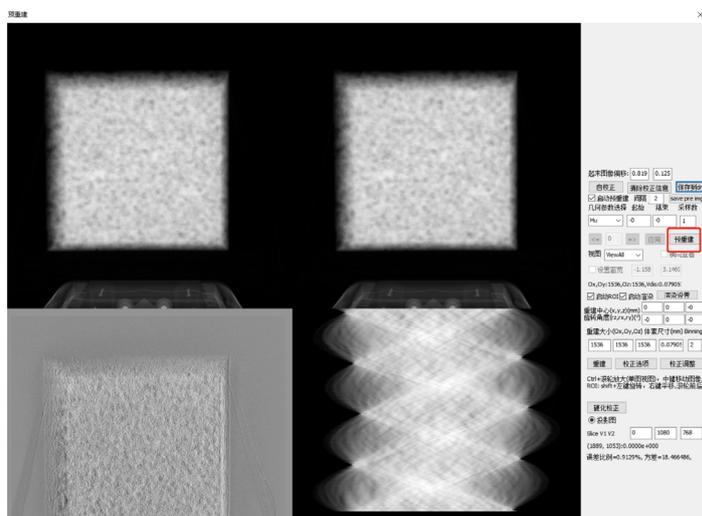
3. 开启图像重建



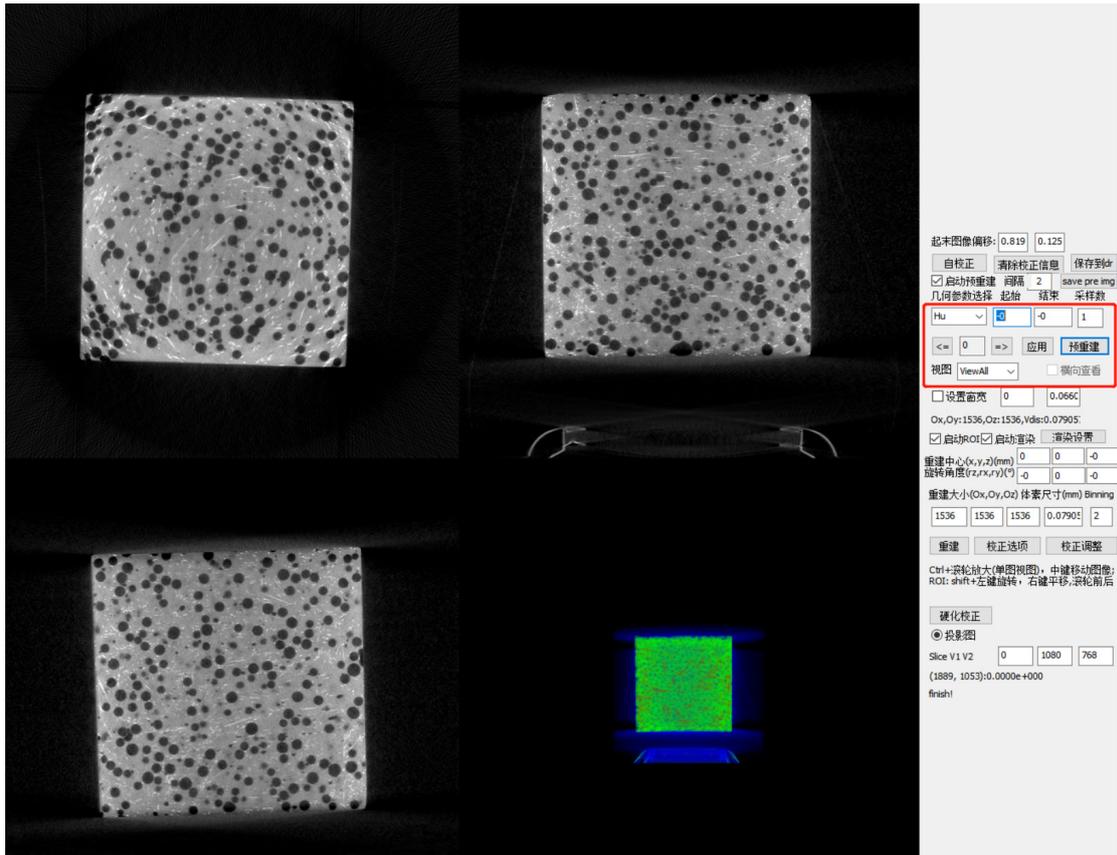
4. 打开扫描数据后，将像素合并数改为 2，按下回车



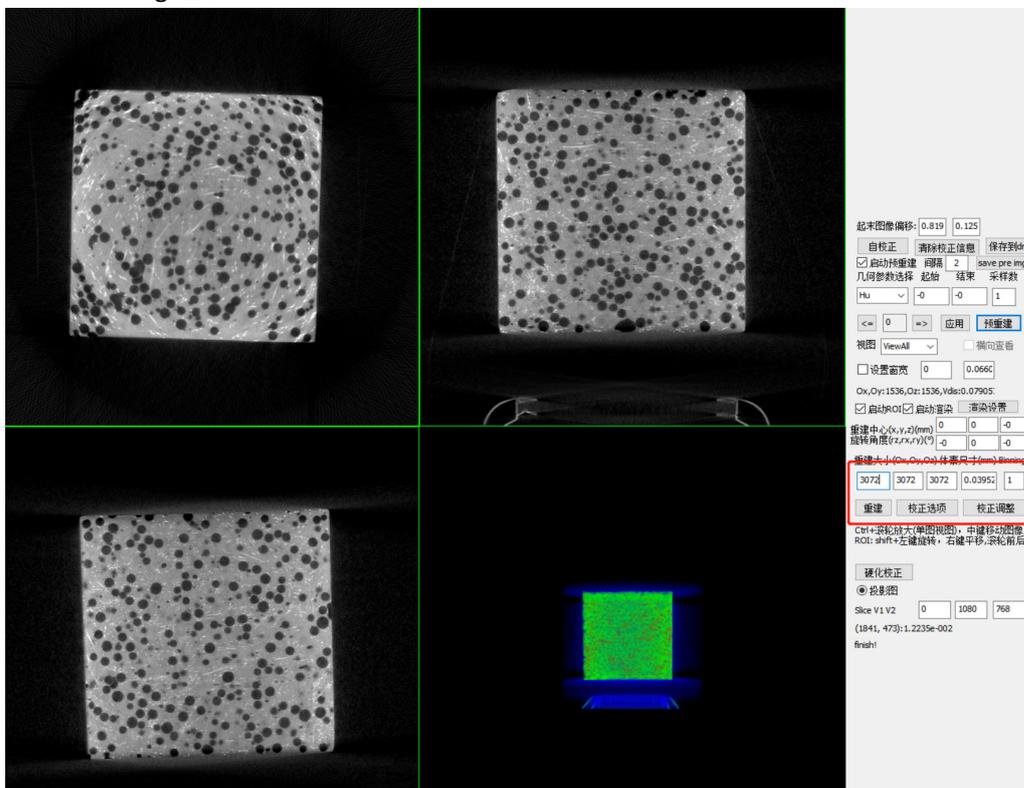
5. 进入后点击预重建



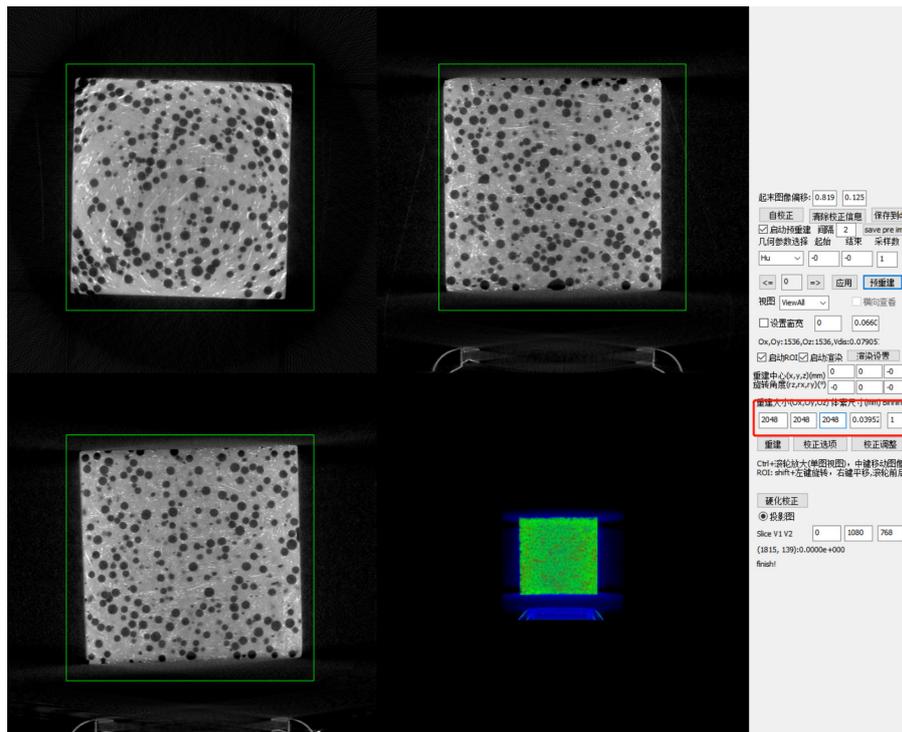
6. 调整重建参数



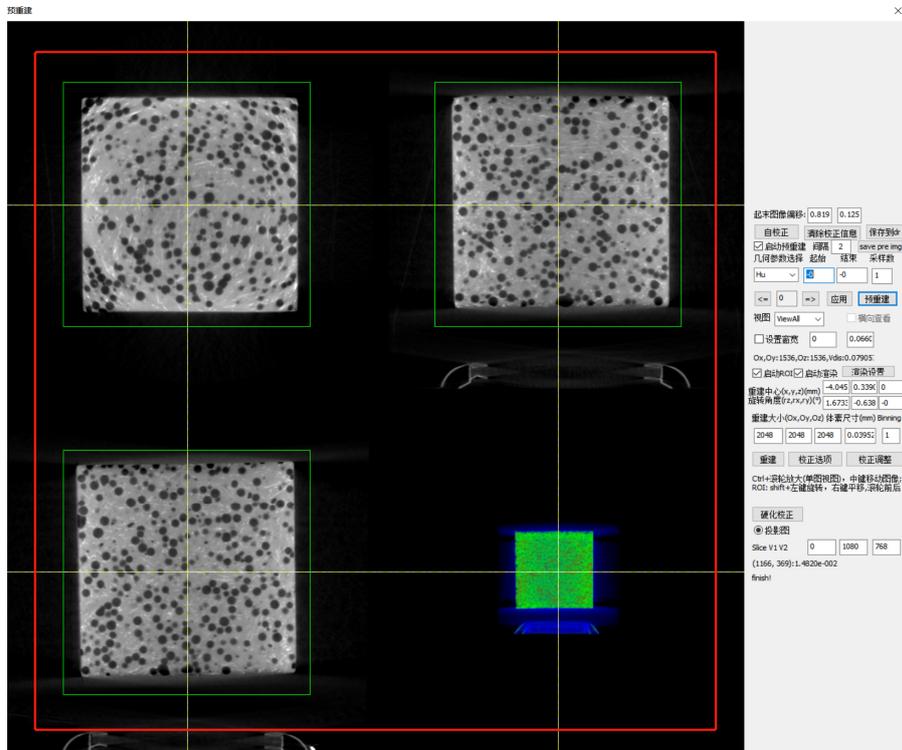
7. 将 Binning 值改为 1



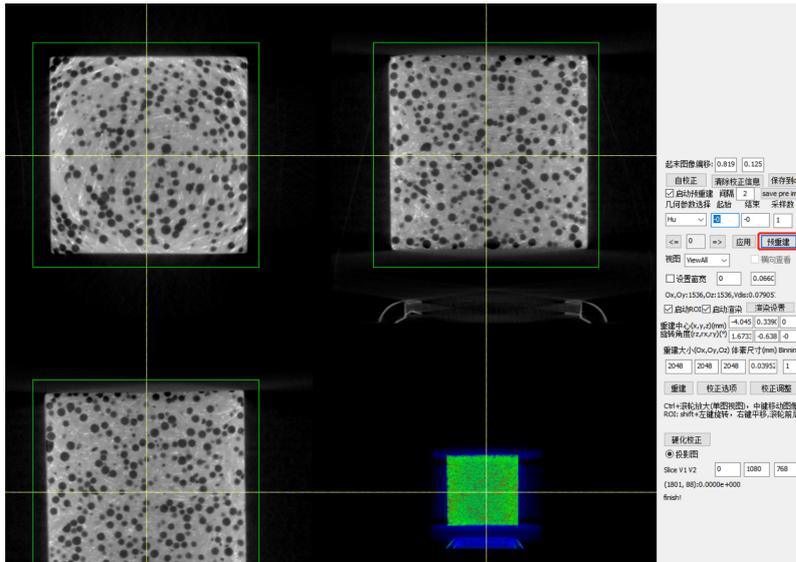
8. 调整重建数据切割范围



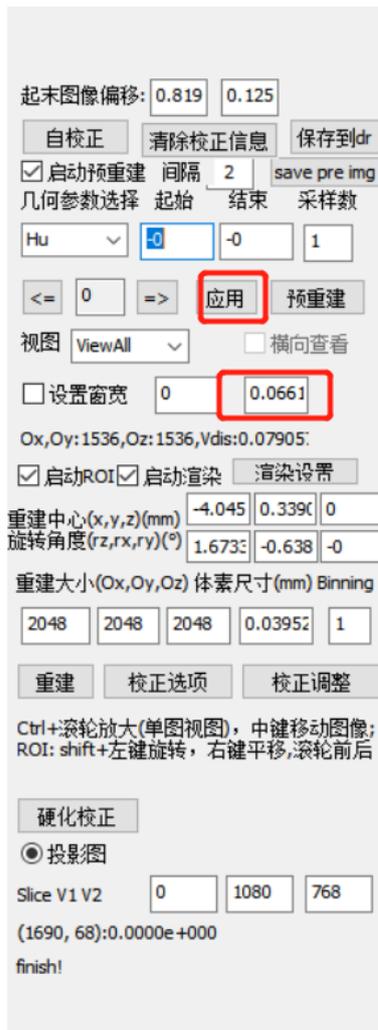
9. shift+左键 调整切面角度 shift+右键 调整切面位置



10. 点击预重建



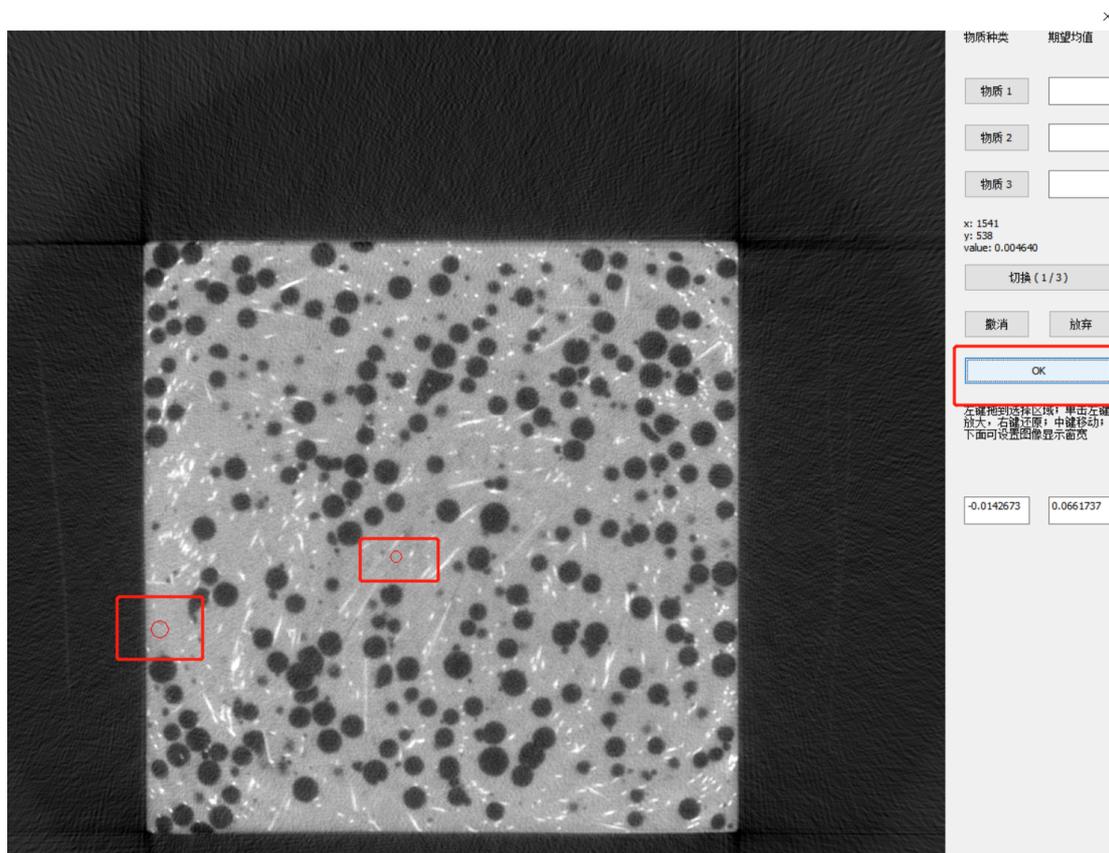
11. 调整亮度 数值上升, 亮度下降, 输入数值后点击回车, 亮度变化后, 点击应用



12. 硬化校正



13. 圈选相同物质，亮度不同的位置（按住鼠标左键进行拖动），点击 OK，均匀亮度后直接关闭硬化校正界面



14. 重建